**Teaching Plan**

Teaching objectives:

By the end of this class, students will be able to :

1. master some usages of key words, phrases and sentences;
2. put these words, phrases and sentences into practice correctly;
3. polish an article concerning the popular game “Black Myth: Wukong".

Teaching procedure:

I. Review words of this unit by doing exercises.

1. Check answers.
2. Words conversion.

II. Use the vocabulary from this unit in a new context.

1. Use a short clip to introduce the game “Black Myth: Wukong".

Listen and fill in the blanks.

1. Use the news report to consolidate students’ understanding of key words and phrases of this unit.

① choose phrases to fill in the blanks

② guess the meaning of unfamiliar words

③discuss the following questions in groups in preparation for the writing:

1. Why does ‘Black Myth: Wukong' appeal to players worldwide?

(reasons for recommendation)

1. What impact does this game have on players' psychology?

(influence on the players)

1. Why do players around the world like the character Wukong in this game?

(reasons for recommendation)

1. What does the author think about the global popularity of 'Black Myth: Wukong' in terms of the spread of Chinese culture?

(attitudes and opinions)

 III. Writing

 Assume you are Li Hua, please write a letter to your American friend David, recommending the game 'Black Myth: Wukong,' which was developed by a Chinese team.

 Sentence patterns students may use:

1. Hearing that…, I am writing this letter to…
2. From my perspective, I hold the belief that…